

# 2022 DISTRICT 17 SOFTBALL INTER-LEAGUE RULES

Approved 2/8/2022  
At President's Meeting

## MINORS – COACH PITCH

- 11" ball.
- 5 inning game.
- A game ends after 1 hour and 30 minutes. (drop dead)
- A continuous batting order will be used, up to a maximum of 15 players.
- Maximum 5 runs or 3 outs per inning. Scorekeeper will advise of total runs.
- **7 pitches per batter.** (A foul ball on the 7<sup>th</sup> pitch results in another pitch from the mound.)  
A missed swing on the final pitch would be an out.
- **Player pitch:** Players will start pitching March 21st. The player will be allowed to pitch five
  - (5) pitches, if there is no recorded hit or a strike out, the coach will deliver two (2) pitches.
  - See 7 pitches per batter for the outcome.
- Maximum of 10 players play in the field (4 infielders and 4 outfielders).
- The 4 outfielders must be behind the infielders on the outfield grass or minimum 5' behind bases. **(THIS RULE TO BE STRESSED & ENFORCED).**
- Once ball returns to an infielder and is under control, **the runners may advance to the base they are going to and then must stop.**
- No score will be kept, as this is an instructional league **(THIS RULE TO BE STRESSED & ENFORCED)** - scorebook is used only for lineup, substitution, outs and runs per inning.
- Visiting team will keep official scorebook at the Score Booth.
- **Scores may be kept, (not recommended), on the scoreboard for each inning then back to zero for next inning.**

## MINORS – KID PITCH

- 11" ball.
- 6 inning game.
- A new inning cannot begin after 1 hour and 45 minutes.
- Maximum 5 runs or 3 outs per inning. Scorekeeper will advise umpire of total runs.
- Host Park supplies umpire(s) (the home plate umpire is requested to be behind the plate).
- Visiting team will keep official scorebook at the Score Booth.
- **Pitching regulations will be per Regulation VI, (pgs. 45).**
- **Managers and Coaches are encouraged to train, practice and utilize as many pitchers possible and try not to over use certain pitchers.**
- **Teams will carry Pitching Eligibility Affidavit (Mandatory).**
- **Ejections will be recorded on the pitching affidavit and the President, of the home league of the offender, will be notified by the Host League President, also a written report by the Plate Umpire is required to be submitted to the Home League President.**
- **Scores may be kept on the scoreboard.**

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## LL MAJORS

- 12" ball.
- 6 inning game or 1 hour 45 min.
- Run rule applies per [Rule 4.10\(e\)](#)
- A new inning cannot begin after 1 hour 45 min. Any inning started before the time limit may be completed per [Rule 4.10\(c\)](#).
- [Rule 4.16/Rule 4.17](#)- A game may be started or continued with 8 or more players.
- [Rule 6.05](#) - Teams will skip over (no out) the ninth player when games are played with only 8 players UNLESS THE NINTH PLAYER WAS EJECTED. An out will be recorded for the ninth player in this case.
- **Managers and Coaches are encouraged to train, practice and utilize as many pitchers possible and try not to over use certain pitchers.**
- Host Park supplies umpire(s) (the home plate umpire is requested to be behind the plate).
- Visiting team will keep official scorebook at the Score Booth.
- **Teams will carry Pitching Eligibility Affidavit.**
- **Ejections will be recorded on the pitching affidavit and the President, of the home league of the offender, will be notified by the Host League President, also a written report by the Plate Umpire is required to be submitted to the Home League President.**
- [Rule 6.02 \(c\)](#) [Player in Batter Box] applies to all Interleague games.
- [Rule 9.01 \(d\) & \(e\)](#) applies to all Interleague games.

## SENIOR LEAGUE

- 12" ball.
- 7 inning game or 2 hours.
- Run rule applies per [Rule 4.10\(e\)](#)
- A new inning cannot begin after 2 hours. Any inning started before the time limit may be completed per [Rule 4.10\(c\)](#).
- [Rule 4.16/Rule 4.17](#)- A game may be started or continued with 8 or more players.
- [Rule 6.05](#) - Teams will skip over (no out) the ninth player when games are played with only 8 players UNLESS THE NINTH PLAYER WAS EJECTED. An out will be recorded for the ninth player in this case.
- **Managers and Coaches are encouraged to train, practice and utilize as many pitchers possible and try not to over use certain pitchers.**
- **No Pitching Restrictions or Eligibility Affidavit.**
- Host Park supplies umpire(s) (the home plate umpire is requested to be behind the plate).
- Visiting team will keep official scorebook at the Score Booth.
- **Ejections will be sent to the Host President. The President of the offender will be notified by the Host League President. Also a written report by the Plate Umpire is required to be submitted to the Home League President.**
- [Rule 6.02 \(c\)](#) [Player in Batter Box] applies to all Interleague games.
- [Rule 9.01 \(d\) & \(e\)](#) applies to all Interleague games.

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## MISCELLANEOUS RULES FOR ALL DIVISIONS

***A Pitching Eligibility Affidavit (Majors/Minors) will be kept every game for all pitchers. This eligibility affidavit must accompany each team from prior game.***

### ***Pitching Eligibility Affidavit***

***needs to be present and completed. It is each managers responsibility to have the Pitching Eligibility Affidavit validated and signed by the opposing manager after each game. A manager without the eligibility affidavit may be suspended after review.***

**Coaches cannot warm-up pitchers before or during a game. A player with a catcher's mask must warm up the pitcher (Rule 1.17 & 3.09).**

If games are delayed at start time due to weather or park warning system, then they will be cancelled if not started by 7:30 pm. If local park employees determine fields cannot be readied by 8 pm, then teams can postpone game. If both teams are willing to stay and start late, then that is acceptable too. **All fields in Port St Lucie have a lights out policy of 9:30 pm, no exceptions. All players must be off of the fields no later than 9:15 pm.**

Host teams do not have to wait more than 30 minutes after schedule start time for teams that are late or no-show. **Visiting teams must call if they cannot make the game time for whatever reason.**

**PROTEST COMMITTEE** will consist of two District 17 staff persons (listed below) and the league representative of the two teams involved in the protest.

Contact in order. Call first.

**Louis Nickerson** – District 17 Umpire Staff cell 772-538-9201  
[Louisnickerson@hotmail.com](mailto:Louisnickerson@hotmail.com)

**Russell Billings** – District 17 Umpire Staff, cell 772-341-2194; HM 772-408-6034  
[russellb@umpire.com](mailto:russellb@umpire.com)

**Dewey Hudman** – District 17 DA, cell 772-528-4445  
[autiger72@comcast.net](mailto:autiger72@comcast.net)

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## Make-ups and re-scheduling of games:

It is the expectation of the board of directors that you play every game scheduled. Please note that field space is limited, therefore any re-scheduling of games is to be done through and by the district staff (listed below) and the field scheduler. **You do not** have the authority to re-schedule a game. Various considerations need to be addressed prior to re-scheduling (umpires, field availability and readiness).

## POOL PLAYER POLICY FOR REGULAR SEASON

Reg. 5 (c), pg. 43 LLBB or Pg. 44 LLSB Rule Books

1. Pool Players are allowed in **ALL Divisions** – subject to the restrictions described below and regulation 5 (c).
2. **Pool Players:** Each League's Player Agent is responsible for maintaining his/her League's Pool Player List.
3. Pool Players are assigned on a game by game basis. **Player Agent is responsible for rotating names. Pool Players should not play back to back games for one team.**  
**Exception:** If the team is playing a double-header the same Pool Player(s) may be assigned for both games.
4. **Pool Players MAY PLAY ANY POSITION EXCEPT PITCHER. NO EXCEPTIONS!**
5. Every Pool Player who attends his/her assigned game must play a minimum of 9 consecutive defensive outs and bat at least once. (if the player becomes sick or injured or the game is ended early due to the 10 run rule, weather, or any other reasons, it is acceptable for the Pool Player to have less than 9 defensive outs/1 at bat).
6. Pool Players must not start games unless there are less than 9 players on the team.
7. Pool Players must sit on the bench except when playing their minimum time. **If two Pool Players are used, they must be substituted for each other and allow the regular team players to play the whole game.**

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8. At the pre-game meeting at home plate, each Manager must inform the Home Plate Umpire and the opposing team Manager of any Pool Players participating in the game.
9. Pool Players shall play in their regular season team's uniform (helps identify the Pool Players)

A Team shall NOT be assigned Pool Players for a game if the team already has 10 or more players. If a team only has 7 to 9 players, 1 or 2 Pool Players can be added to bring the number of players for the game up to 9 or 10. If a team has less than 7 players, the Player Agent shall contact the League President. The League President or their designee shall contact the other League President to determine when their game can be rescheduled (**pertains to Inter-League play**), Presidents should make every attempt to reschedule their games within their League. Pool Players are intended to "supplement" a team when it is short of players for a game – it is not intended to take 5 or 6 regular players and add 4 or 5 Pool Players – the team on the field should be primarily players from the team's regular season roster.

If a team's Regular Player (who is being replaced by a Pool Player) arrives at the game site:

1. after the game has started, the late arriving player can be entered into the game per Rule 4.01 (d) Note 2. However the Player then must meet Mandatory Play Reg. IV(j) requirements. He/she can replace a Pool Player after he/she has met their Mandatory Play time.
2. before the game has started, he/she will be treated same as other team players. However, the Pool Player will still play the minimum as shown in #5 above.